



# CURVED FOCAL PLANE TELESCOPE FOR OBSERVATION OF ULTRA-LOW SURFACE BRIGHTNESS OBJECTS

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on behalf of the ICARUS (ERC) team @LAM

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The low surface brightness universe, SF2A, Nice 15.05.2019





# WIDE FIELD ASTRONOMY

Wide field optical system (typically Schmidt designs): observation of transients, planets, ...

**CURVED FOCAL PLANES** 



#### Additional field flatteners

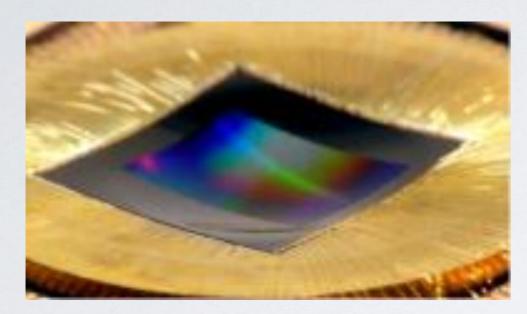
Kepler focal plane, 42 flat CCDs





# **CURVED DETECTORS DEVELOPMENT**

### A new way of solving the problem



Microsoft 2017

Many advantages:

•smaller and more compact systems

better throughput







# OPMENT olem

#### Sony 2014

# **SCIENCE CASE**



- Low PSF wings
- No refractive elements (no internal scattering)
- Observing from space (no molecular scattering)



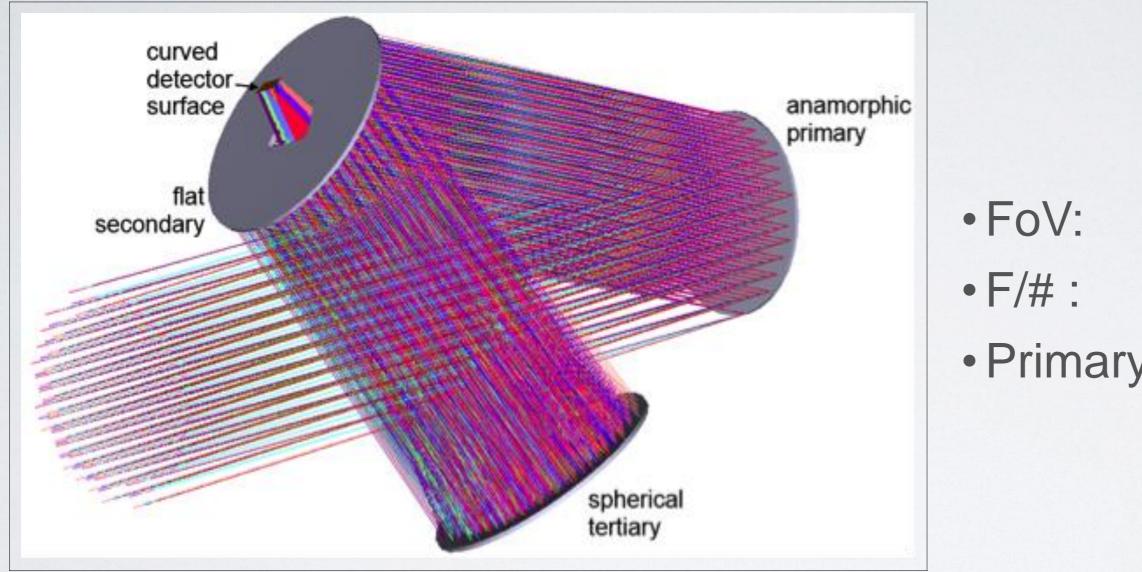
Martinez-Delgado et al., 2008



# (need to reach the faintest LSB levels)

# **TELESCOPE DESIGN**

#### Fully reflective Schmidt design to be installed in Calar Alto (robotic telescope)



Muslimov et al., 2017, Applied Optics, 56, 8639



# FoV: 1.6° x 2.6° F/#: 2.5 Primary diameter: 356 mm

# PHOTON MONTE CARLO SIMULATIONS



# Pathfinder with one necessary

## refractive element:

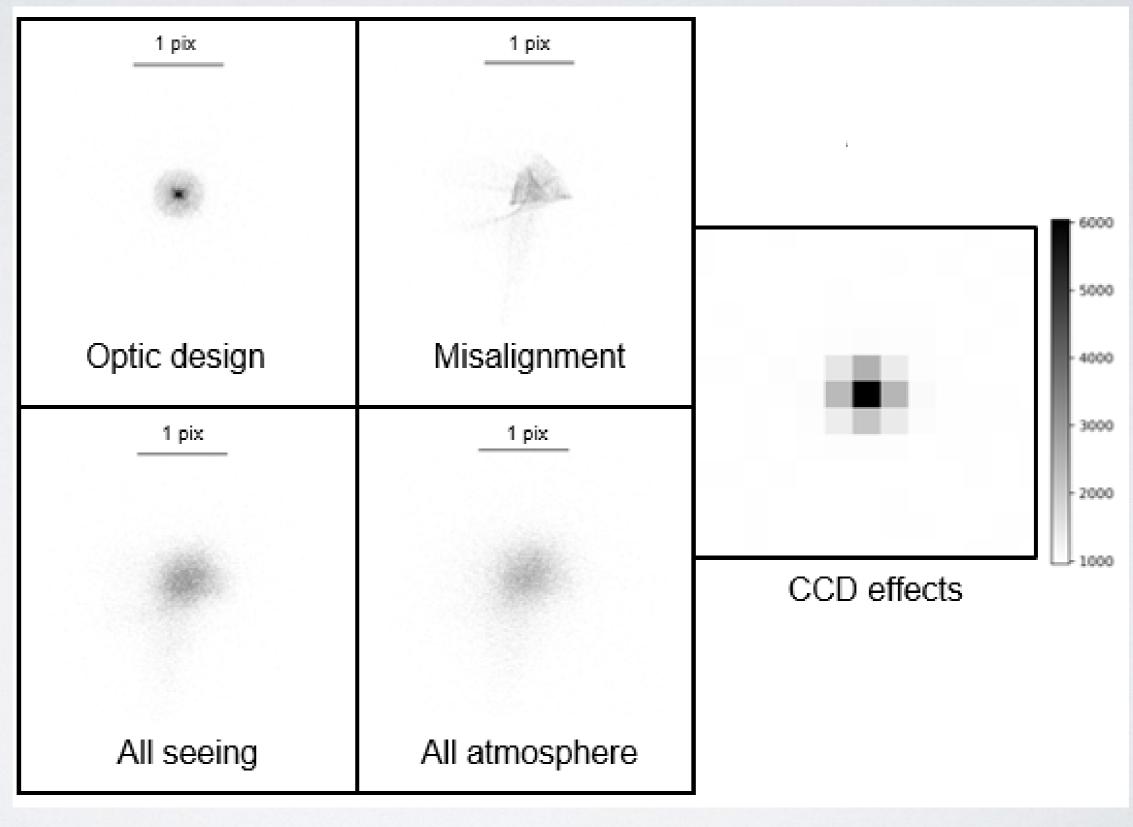
## g-band filter + cryostat window

# **Curved CCD detector**

https://www.lsst.org/scientists/simulations/phosim

# SINGLE STAR AT THE CENTER OF THE FIELD OF VIEW

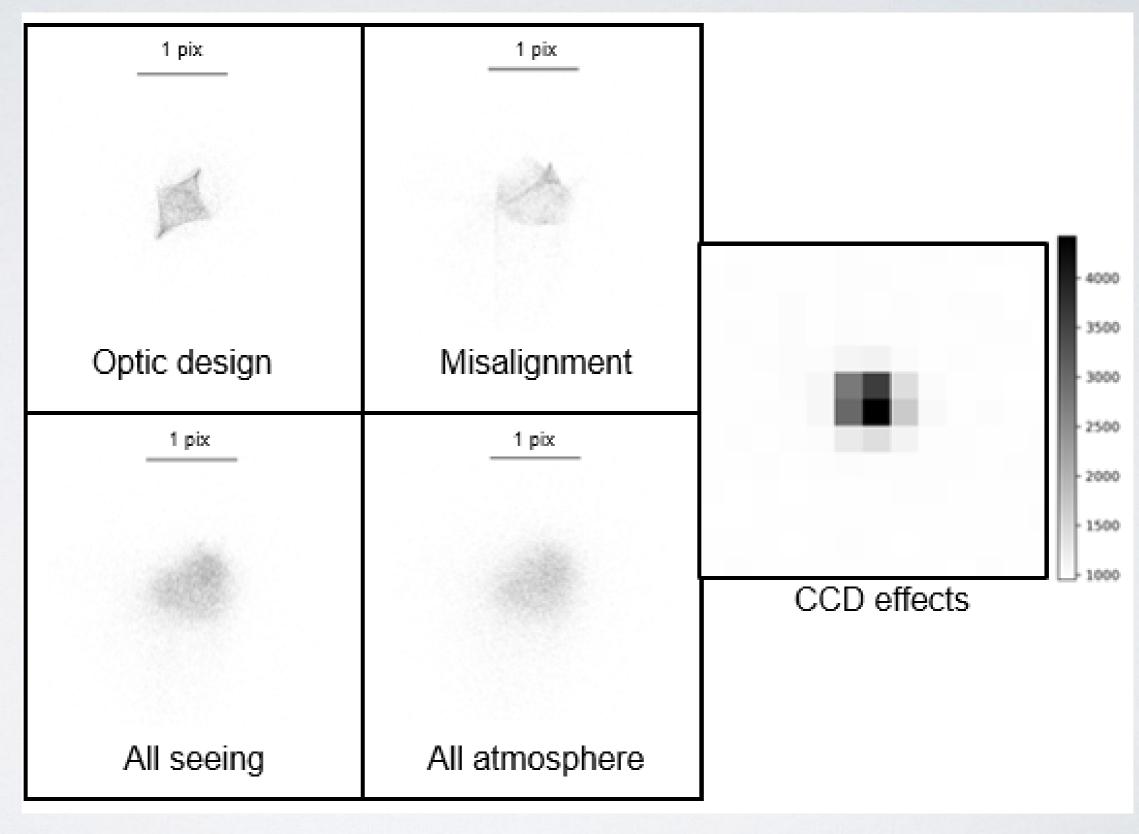
### 1 pix = 2.32" FoV 1.6°x2.6°



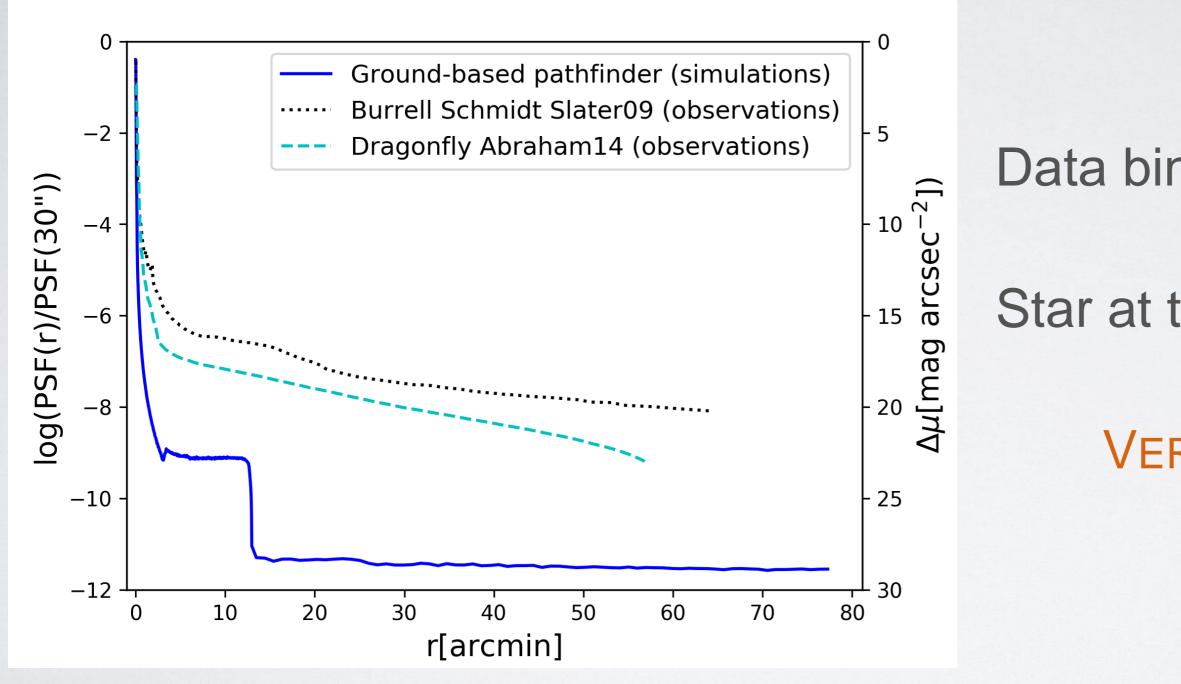
# SINGLE STAR AT THE CORNER OF THE FIELD OF VIEW

#### 1 pix = 2.32" FoV 1.6°x2.6°

The image in the focal surface is uniform in the full field!



# SINGLE STAR SIMULATION



Lombardo et al. (submitted)

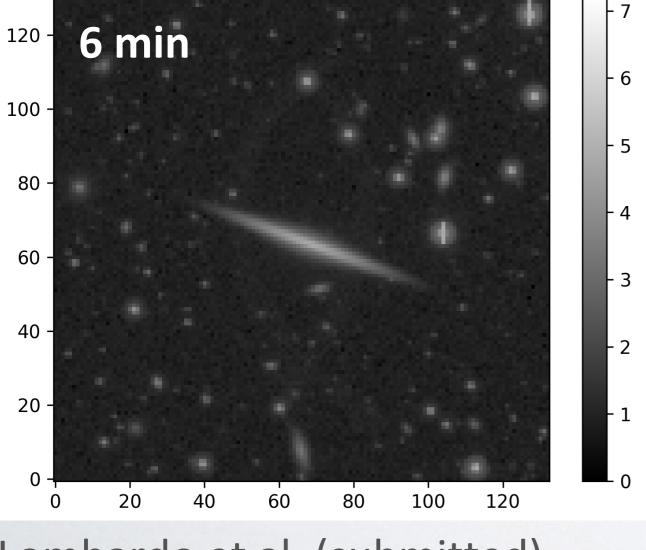
## Data binned every 2.32" (1 pixel)

#### Star at the center of FoV

## VERY LOW PSF WINGS IN FULL FOV

# **U-LSB** OBJECTS SIMULATION

# Dimension of field:5'x5'Max star mag:30 magMin star mag:15 mag



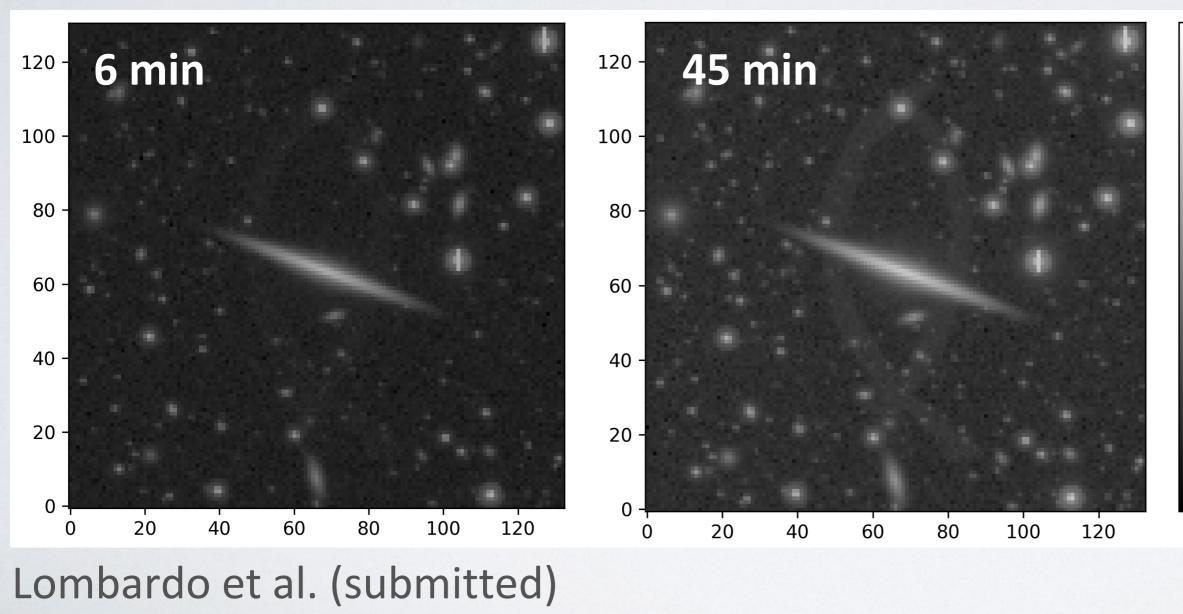
Lombardo et al. (submitted)

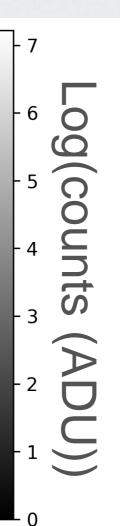
Log(counts (ADU))

# **U-LSB** OBJECTS SIMULATION

#### Dimension of field: Max star mag: Min star mag:

5'x5' 30 mag 15 mag

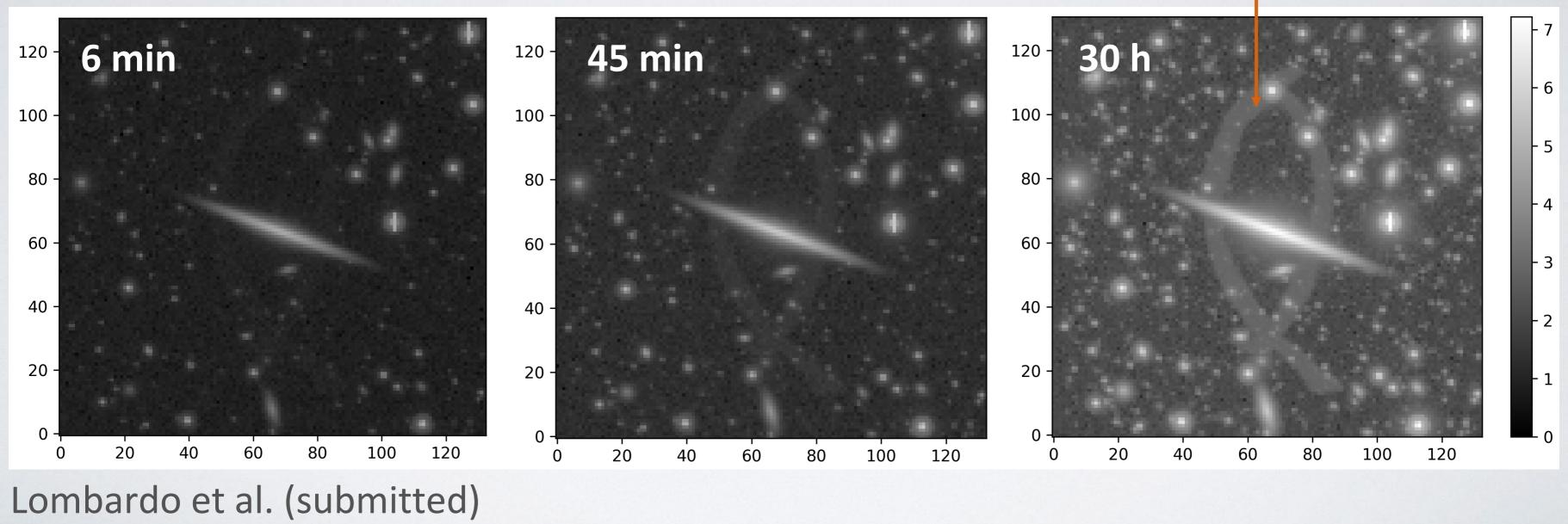




# **U-LSB** OBJECTS SIMULATION

#### Dimension of field: Max star mag: Min star mag:

5'x5' 30 mag 15 mag



# Loop: 29 mag/arcsec<sup>2</sup>

# NEXT STEPS

Simulations mostly done

#### **REQUEST FOR QUOTATION FOR THE OPTICS IS OUT**

#### **ONGOING PROTOTYPING OF CURVED DETECTORS @LAM**

## **THANK YOU!**

